

# DAVID ELLIOTT

illustrator | retoucher

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Selected Experience	5/15-Current	MSCG Group New York, NY Senior Illustrator   Retoucher Managed freelance artists and concept rounds
	02/13-4/15	High 5 Games New York, NY Digital Artist Created digital art and UI. Responsibilities included retouching, illustration and design.
	06/10- 02-13	Harrison & Star New York, NY Illustrator   Retoucher Created concept work and image retouching for various projects.
	02/10- 06/10	Arkadium Inc. New York, NY Game Artist Responsible for creating art assets for videogames.
	05/09- 2/10	Biolumina Inc. New York, NY Illustrator   Retoucher Created concept work and image retouching for various projects.
	01/08-12/08	SMERC Design Inc. New York, NY Game Artist Created art assets for games. Responsibilities included: 2d character design/animation, HUD/UI design, and concept artwork.
	05/06-09/06	Electronic Arts Tiburon Studios Maitland, FL Concept Art Intern Created concept and illustrative work for the Madden franchise on the Xbox 360
	Awards & Merit	08/2007
	05/2007	Society of Illustrators New York, NY Winner of the Norma and Alvin Pimsler award
	04/2007	Ringling School of Art & Design Sarasota, FL Best of Ringling Student Awards; Best Senior Award
	05/2006	Society of Illustrators New York, NY Artwork accepted in the annual student scholarship competition
	10/2005	Elizabeth Greenshields Foundation Montreal, Canada Awarded competitive grant
Publication	03/2007	CMYK Magazine Three works of art were published in the 39th issue
	08/2006	Ringling School of Art & Design Sarasota, FL Three works of art were published in the current 2006-2008 admissions catalogue
Education	08/03-05/07	Ringling School of Art & Design Sarasota, FL Graduated with B.F.A. Majored in Illustration/Painting

References available upon request